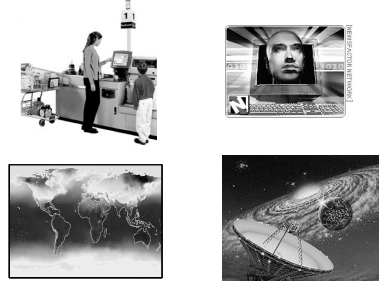


CS454 Topics in Advanced Computer Science  
Introduction to Data Mining

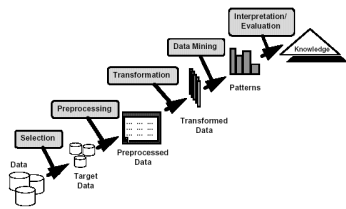
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## Why Data Mining?



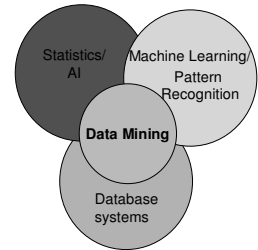
## Data Mining

- ◆ Extracting knowledge from large amounts of data



## Origins of Data Mining

- ◆ Traditional techniques may not be suitable due to
  - Enormity of data
  - High dimensionality of data
  - Heterogeneous, distributed nature of the data



## Data Mining Problems

- ◆ Mining frequent patterns
- ◆ Prediction
  - Classification and regression
- ◆ Clustering

## Mining Frequent Itemsets

TID	Items
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Beer, Coke, Diaper, Milk

Frequent Itemsets:  
**{Coke, Milk}**  
**{Beer, Diaper, Milk}**

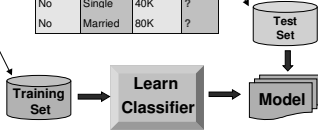
Association Rules:  
**{Milk} --> {Coke}**  
**{Diaper, Milk} --> {Beer}**

## Classification

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

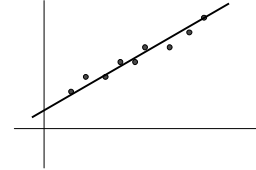
  

Refund	Marital Status	Taxable Income	Cheat
No	Single	75K	?
Yes	Married	50K	?
No	Married	150K	?
Yes	Divorced	90K	?
No	Single	40K	?
No	Married	80K	?



## Regression

- ◆ Record  $(x, y)$ 
  - $x$ : predictor variable
  - $y$ : response variable
- ◆ Model
  - $y = w_0 + w_1x$

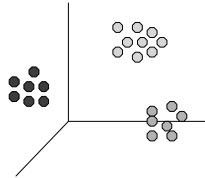


## Clustering

☒ Euclidean Distance Based Clustering in 3-D space.

Intracluster distances are minimized

Intercluster distances are maximized



## Mining Frequent Patterns

## Sales Transactions

TID	Transactions
1	Beef, Chicken, Milk
2	Beef, Cheese
3	Cheese, Boots
4	Beef, Chicken, Cheese
5	Beef, Chicken, Clothes, Cheese, Milk
6	Chicken, Clothes, Milk
7	Chicken, Clothes, Milk
8	Beef, Milk

## Support Count

- ◆ The support count, or frequency, of a itemset is the number of the transactions that contain the itemset

- Item, Itemset, and Transaction

- ◆ Examples:

- `support_count({beef}) = 5`
- `support_count({beef, chicken, milk}) = ??`

## Frequent Itemset

- ◆ An itemset is frequent if its support count is greater than or equals to a minimum support count threshold
  - $\text{support\_count}(X) \geq \text{min\_sup}$

## The Need for Closed Frequent Itemsets

- ◆ Two transactions
  - $\langle a_1, a_2, \dots, a_{100} \rangle$  and  $\langle a_1, a_2, \dots, a_{50} \rangle$
- ◆  $\text{min\_sup}=1$
- ◆ # of frequent itemsets??

## Closed Frequent Itemset

- ◆ An itemset  $X$  is closed if there exists no *proper superset* of  $X$  that has the same support count
- ◆ A closed frequent itemset is an itemset that is both *closed* and *frequent*

## Closed Frequent Itemset Example

- ◆ Two transactions
  - $\langle a_1, a_2, \dots, a_{100} \rangle$  and  $\langle a_1, a_2, \dots, a_{50} \rangle$
- ◆  $\text{min\_sup}=1$
- ◆ Closed frequent itemset(s)??

## Maximal Frequent Itemset

- ◆ An itemset  $X$  is a maximal frequent itemset if  $X$  is frequent and there exists no *proper superset* of  $X$  that is also frequent
- ◆ Example: if  $\{a, b, c\}$  is a maximal frequent itemset, which one of these *cannot* be a MFI
  - $\{a, b, c, d\}$ ,  $\{a, c\}$ ,  $\{b, d\}$

## Maximal Frequent Itemset Example

- ◆ Two transactions
  - $\langle a_1, a_2, \dots, a_{100} \rangle$  and  $\langle a_1, a_2, \dots, a_{50} \rangle$
- ◆  $\text{min\_sup}=1$
- ◆ Maximal frequent itemset(s)??
- ◆ Maximal frequent itemset vs. closed frequent itemset??

## From Frequent Itemsets to Association Rules

- ◆ {chicken, cheese} is a frequent set
- ◆ {chicken} ⇒ {cheese}??
- ◆ Or is it {cheese} ⇒ {chicken}??

## Association Rules

- ◆  $A \Rightarrow B$ 
  - **A** and **B** are itemsets
  - $A \cap B = \emptyset$

## Support

- ◆ The support of  $A \Rightarrow B$  is the percentage of the transactions that contain  $A \cup B$

$$\text{support}(A \Rightarrow B) = P(A \cup B) = \frac{\text{support\_count}(A \cup B)}{|D|}$$

$P(A \cup B)$  is the probability that a transaction contains  $A \cup B$   
 $D$  is the set of the transactions

## Confidence

- ◆ The confidence of  $A \Rightarrow B$  is the percentage of the transactions containing **A** that also contains **B** with respect to the transactions that contain only **A**

$$\text{confidence}(A \Rightarrow B) = P(B | A) = \frac{\text{support\_count}(A \cup B)}{\text{support\_count}(A)}$$

## Support and Confidence Example

- ◆ {chicken} ⇒ {cheese}??
- ◆ {cheese} ⇒ {chicken}??

## Strong Association Rule

- ◆ An association rule is strong if it satisfies both a minimum support threshold ( $\text{min\_sup}$ ) and a minimum confidence threshold ( $\text{min\_conf}$ )
- ◆ Why do we need both *support* and *confidence*??

## Association Rule Mining

- ◆ Find strong association rules
  - Find all frequent itemsets
  - Generate strong association rules from the frequent itemsets

## The Apriori Property

- ◆ All nonempty subsets of a frequent itemset must also be frequent
- ◆ Or, if an itemset is not frequent, its supersets cannot be frequent either

## Finding Frequent Itemsets – The Apriori Algorithm

- ◆ Given  $min\_sup$
- ◆ Find the frequent 1-itemsets  $L_1$
- ◆ Find the frequent k-itemsets  $L_k$  by joining the itemsets in  $L_{k-1}$
- ◆ Stop when  $L_k$  is empty

## Apriori Algorithm Example

beef	1
chicken	2
milk	3
cheese	4
boots	5
clothes	6

TID	Transactions
1	1, 2, 3
2	1, 4
3	4, 5
4	1, 2, 4
5	1, 2, 6, 4, 3
6	2, 6, 3
7	2, 6, 3
8	1, 3

◆ Min Support 25%

### $L_1$

- ◆ Scan the data once to get the count of each item
- ◆ Remove the items that do not meet  $min\_sup$

$C_1$	support_count	$L_1$
{1}	5	{1}
{2}	5	{2}
{3}	5	{3}
{4}	4	{4}
{5}	1	
{6}	3	{6}

### $L_2$

- ◆  $C_2 = L_1 \times L_1$
- ◆ Scan the dataset again for the support\_count of  $C_2$ , then remove non-frequent itemsets from  $C_2$ , i.e.  $C_2 \rightarrow L_2$

$C_2$	support_count	$L_2$
{1,2}	3	{1,2}
{1,3}	3	{1,3}
{1,4}	3	{1,4}
{1,6}	1	
{2,3}	4	{2,3}
{2,4}	2	{2,4}
{2,6}	3	{2,6}
{3,4}	1	
{3,6}	3	{3,6}
{4,6}	1	

$L_3$

◆??

### From $L_{k-1}$ to $C_k$

- ◆ Let  $l_i$  be an itemset in  $L_{k-1}$ , and  $l_i[j]$  be the  $j$ th item in  $l_i$
- ◆ Items in an itemset are sorted, i.e.  
 $l_i[1] < l_i[2] < \dots < l_i[k-1]$
- ◆  $l_1$  and  $l_2$  are joinable if
  - Their first  $k-2$  items are the same, and
  - $l_1[k-1] < l_2[k-1]$

### From $C_k$ to $L_k$

- ◆ Reduce the size of  $C_k$  using the Apriori property
  - any  $(k-1)$ -subset of a candidate must be frequent, i.e. in  $L_{k-1}$
- ◆ Scan the dataset to get the support counts

### Generate Association Rules from Frequent Itemsets

- ◆ For each frequent itemset  $l$ , generate all nonempty subset of  $l$
- ◆ For every nonempty subset  $s$  of  $l$ , output rule  $s \Rightarrow (l-s)$  if  $\text{conf}(s \Rightarrow (l-s)) \geq \text{min\_conf}$

### Limitations of the Apriori Algorithm

- ◆ Multiple scans of the datasets
  - How many??
- ◆ Need to generate a large number of candidate sets

### Recap

- ◆ Support and confidence
- ◆ Frequent itemset
  - Closed and maximal
- ◆ Association rules
- ◆ Apriori Algorithm

## Classification

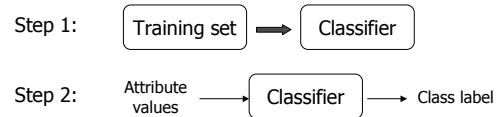
## A Classification Problem

- ◆ Is a loan to a person who is 45 years old, divorced, renting an apartment, with two kids and annual income of 100K high risk or low risk?

## Terminology and Concepts ...

- ◆ Record (or tuple)
  - Attributes
    - ◆ E.g. age, marital status, # of kids, owns home or not, credit score ...
  - Class label
    - ◆ E.g. high risk, low risk ...
- ◆ Classification: predict the class label with given attribute values

## ... Terminology and Concepts



- ◆ Classifier (or model)
- ◆ Training set: records with known class labels that are used to construct (i.e. *train*) the classifier

## Classification vs. Regression

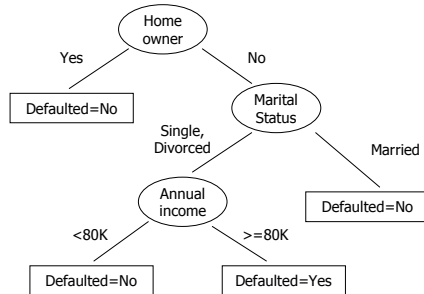
- ◆ Classification predicts categorical attribute values
- ◆ Regression predicts *continuous* numerical attribute values

SID	HW1	HW2	HW3	Final	Pass/Fail
1	40	60	70	95	Passed
2	10	15	11	65	Failed
3	30	45	40	75	Passed
4	35	50	35	?	?

## A Training Set

TID	Home Owner	Marital Status	Annual Income	Defaulted Borrower
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

## A Decision Tree



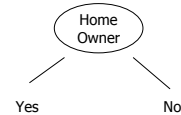
## Decision Tree Induction

- ◆ Let  $D$  be the set of training record associated with current node
  - If all record in  $D$  belong to the same class  $C$ , current node is a leaf node and is labeled as  $C$ .
  - If  $D$  contains records that belong to more than one class, select an attribute to split  $D$  into subsets, and create a child node for each subset. *Apply the algorithm recursively on each child node.*

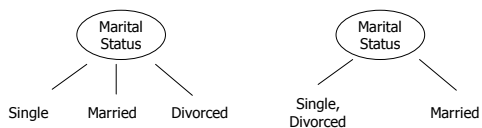
## Terminating Conditions

- ◆ All records in  $D$  belong to the same class
- ◆ No more attribute to split
  - *Class label??*
- ◆ No records associated with the node
  - *Class label??*

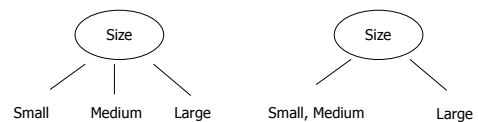
## Split on Binary Attributes



## Split on Nominal Attributes

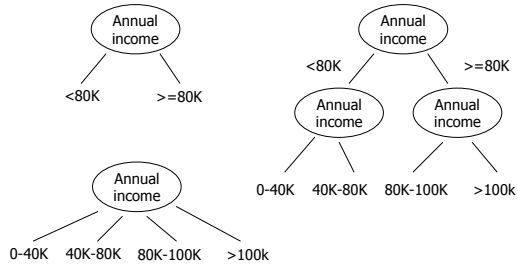


## Split on Ordinal Attributes





## Split on Continuous Attributes



## Splitting Attribute Selection

◆ After a split, ideally each subset would "pure", i.e. contains only one class of records

Gender	Age	Preferred color
female	20	pink
male	20	black
female	15	pink
male	15	black

## Entropy

$$Entropy(D) = -\sum_{i=1}^m p_i \log_2(p_i)$$

- ◆  $p_i$  is the fraction of records in  $D$  that belongs to class  $C_i$
- ◆  $m$  is the number of classes in  $D$

## Entropy Example

- ◆ Preferred color
  - 2 black and 2 pink??
  - 3 black and 1 pink??
  - 4 black??

## Information Gain

- ◆ Suppose  $D$  is split into  $v$  subsets on attribute  $A$

$$Gain(A) = Entropy(D) - \sum_{j=1}^v \frac{|D_j|}{|D|} \times Entropy(D_j)$$

## Information Gain Example

- ◆ Preferred color
  - Gain(Gender)??
  - Gain(Age)??

## Split Information

- ◆ Information gain favors attributes with lots of distinct values
- ◆ *Split information* can be used to “normalized” information gain

$$SplitInfo(A) = -\sum_{j=1}^v \frac{|D_j|}{|D|} \times \log_2 \left( \frac{|D_j|}{|D|} \right)$$

## Gain Ratio

$$GainRatio(A) = \frac{Gain(A)}{SplitInfo(A)}$$

## Probabilistic Relationship between Attributes and Class

- ◆ Ten middle-aged, divorced, male borrowers have defaulted on their loans, but would the 11<sup>th</sup> one default as well?

## Bayes' Theorem

$$P(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

- ◆ Prior and posterior probabilities
  - P(A) and P(A|B)
  - P(B) and P(B|A)

## Bayesian Classification

$$P(C_i | \mathbf{X}) = \frac{P(\mathbf{X} | C_i)P(C_i)}{P(\mathbf{X})}$$

- ◆  $\mathbf{x}$  is a given record with attribute values  $(x_1, x_2, \dots, x_n)$ , and  $C_i$  is a class
- ◆  $P(C_i | \mathbf{x})$  is the probability of  $\mathbf{x}$  belonging to class  $C_i$  given  $\mathbf{x}$ 's attribute values
- ◆ We predict that  $\mathbf{x}$  belong to  $C_i$  if  $P(C_i | \mathbf{x}) > P(C_j | \mathbf{x})$  for  $j \neq i$

## Calculate $P(C_i | \mathbf{X})$

- ◆  $P(\mathbf{X})$  does not need to be calculated
  - *Why??*
- ◆  $P(C_i)??$
- ◆  $P(\mathbf{X} | C_i)??$

## Naive Bayesian Classification

- ◆  $\mathbf{X}=(x_1, x_2, \dots, x_n)$
- ◆ Assume the attribute values are conditionally independent of one another (the *naive* assumption)

$$P(\mathbf{X} | C_i) = \prod_{i=1}^n P(x_i | C_i)$$

$$= P(x_1 | C_i) \times P(x_2 | C_i) \times \dots \times P(x_n | C_i)$$

## Attribute $A_k$ is Categorical

- ◆  $P(x_k | C_i)$  is the fraction of number of records in  $C_i$  with value  $x_k$  for attribute  $A_k$

## Attribute $A_k$ is Continuous-valued ...

- ◆ Assume  $A_k$  follows a Gaussian distribution with a mean  $\mu$  and standard deviation  $\sigma$

$$\mu = \frac{1}{N} \sum_{i=1}^N x_i \quad s = \sqrt{\frac{1}{N-1} \sum_{i=1}^N (x_i - \mu)^2}$$

s: sample standard deviation

## ... Attribute $A_k$ is Continuous-valued

$$g(x, \mu, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

$$P(x_k | C_i) \rightarrow g(x_k, \mu_{c_i}, \sigma_{c_i})$$

## Sample Data

TID	Home Owner	Marital Status	Annual Income	Defaulted Borrower
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes
11	No	Married	120K	??

## Naive Bayesian Classification Example ...

- ◆  $P(\text{Default}=\text{N} | \text{HO}=\text{N}, \text{MS}=\text{M}, \text{AI}=120\text{K})$
- ◆  $P(\text{Default}=\text{Y} | \text{HO}=\text{N}, \text{MS}=\text{M}, \text{AI}=120\text{K})$

## ... Naive Bayesian Classification Example

- ◆ Annual Income, Default=No
  - $\mu=110, \sigma=54.54$
  - $P(\text{AI}=120\text{K}|\text{No})=0.0072$
- ◆ Annual Income, Default=Yes
  - $\mu=90, \sigma=5$
  - $P(\text{AI}=120\text{K}|\text{Yes})=1.2 \times 10^{-9}$

## Avoid Zero $P(x_k|C_i)$

- ◆ A zero  $P(x_k|C_i)$  would make the whole  $P(\mathbf{x}|C_i)$  zero
- ◆ To avoid this problem, add 1 to each count, assuming the training set is sufficiently large that the effect of adding one is negligible
- ◆ Example
  - Low income: 0
  - Medium income: 990
  - High income: 10

## About Naive Bayesian Classification

- ◆ The most accurate classification *if the conditional independence assumption holds*
- ◆ In practice, some attributes may be correlated
  - E.g. education level and annual income

## Recap

- ◆ Terminology
  - Record, attribute, class label
  - Training, training set, classifier
- ◆ Decision Tree Induction
  - Entropy, information gain, gain ratio
- ◆ Naïve Bayesian Classification
  - Probability calculation

## Clustering

## Clustering

- ◆ Group *similar* objects together
- ◆ Applications
  - Identify users who share similar interests
  - Automatically generate concept hierarchies
  - Reduce algorithmic complexity
  - ...



## Types of Clusters

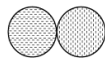
- ◆ Well separated
- ◆ Prototype based
- ◆ Contiguity based
- ◆ Density based
- ◆ Conceptual clusters

## Well-separated Clusters



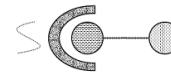
- ◆ Each point is closer to all of the points in its cluster than to any point in another cluster

## Prototype-based Clusters



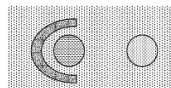
◆??

## Contiguity-based Clusters



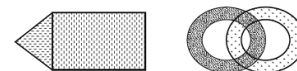
- ◆??
- ◆ A cluster can be considered as a *connected component* in a graph

## Density-based Clusters



- ◆ A cluster is a dense region of objects surrounded by a region of low density

## Conceptual Clusters



- ◆ A cluster is a set of objects that share *some property*

## Types of Clustering

- ◆ Partitional vs. Hierarchical
- ◆ Exclusive vs. Overlapping vs. Fuzzy
- ◆ Complete vs. Partial

## Similarity Measure

TID	Home Owner	Marital Status	Annual Income	Defaulted Borrower
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No

- ◆ Is #1 more similar to #2 or #3?

## Interval-Scaled Attributes

- ◆ Continuous-valued data measured with a linear scale (vs. exponential or logarithmic scale)

## Distance Measures

- ◆  $\mathbf{X}=(x_1, x_2, \dots, x_n)$  and  $\mathbf{Y}=(y_1, y_2, \dots, y_n)$ 
  - E.g. (1, 2) and (3, 5)

Euclidean Distance:

$$\text{dist}(\mathbf{X}, \mathbf{Y}) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

Manhattan Distance:

$$\text{dist}(\mathbf{X}, \mathbf{Y}) = \sum_{i=1}^n |x_i - y_i|$$

## Minkowski Distance

$$\text{dist}(\mathbf{X}, \mathbf{Y}) = \sqrt[p]{\sum_{i=1}^n |x_i - y_i|^p}$$

- ◆  $p=1$  (Manhattan Distance)
  - a.k.a.  $L_1$  norm or  $L_1$  distance
- ◆  $p=2$  (Euclidean Distance)
  - a.k.a.  $L_2$  norm or  $L_2$  distance

## Requirements of Distance Functions

- ◆  $\text{dist}(\mathbf{X}, \mathbf{Y}) \geq 0$
- ◆  $\text{dist}(\mathbf{X}, \mathbf{X}) = 0$
- ◆  $\text{dist}(\mathbf{X}, \mathbf{Y}) = \text{dist}(\mathbf{Y}, \mathbf{X})$
- ◆  $\text{dist}(\mathbf{X}, \mathbf{Y}) \leq \text{dist}(\mathbf{X}, \mathbf{Z}) + \text{dist}(\mathbf{Z}, \mathbf{Y})$ 
  - *Triangular Inequality*

## Problem of Units

- ◆ (10m, 2km) and (5m, 2.1km)?
- ◆ (10m, 200lb) and (5m, 210lb)?

## Standardize Interval-Scaled Attributes

- ◆ Given attribute A with values  $a_1, a_2, \dots, a_n$

$$\text{Mean: } \bar{a} = \frac{1}{n} \sum_{i=1}^n a_i$$

$$\text{Mean absolute deviation: } s = \frac{1}{n} \sum_{i=1}^n |a_i - \bar{a}|$$

$$\text{Standardized measurement (z-score): } z_i = \frac{a_i - \bar{a}}{s}$$

## Binary Attributes

- ◆ Symmetric
  - E.g. gender
- ◆ Asymmetric
  - E.g. HIV test result

## Contingency Table for Binary Attributes

		Record Y	
		1	0
Record X	1	q	r
	0	s	t

- ◆ Example

- $X = (1, 1, 0, 1, 0, 0, 0)$ ,  $Y = (0, 1, 0, 1, 0, 1, 0)$

## Distance Measure for Symmetric Binary Attributes

$$\text{Similarity: } \text{sim}(\mathbf{X}, \mathbf{Y}) = \frac{q+t}{q+r+s+t}$$

$$\text{Dissimilarity: } \text{dsim}(\mathbf{X}, \mathbf{Y}) = \frac{r+s}{q+r+s+t}$$

Distance: ??

## Distance Measure for Asymmetric Binary Attributes

$$\text{Similarity (Jaccard Coefficient): } \text{sim}(\mathbf{X}, \mathbf{Y}) = \frac{q}{q+r+s}$$

$$\text{Dissimilarity: } \text{dsim}(\mathbf{X}, \mathbf{Y}) = \frac{r+s}{q+r+s}$$

Distance: ??

## Categorical Attributes

### ◆ Example

- Marital status: single, married, divorced

### ◆ $\text{dist}(\mathbf{X}, \mathbf{Y}) = (p - m) / p$

- $m$ : number of attribute matches
- $p$ : total number of attributes

### ◆ Or, encode each state with a binary attribute

## Ordinal Attributes

### ◆ Example

- Grade: F, D, C, B, A

### ◆ Given an attribute with $M$ possible values $\{1, 2, \dots, M\}$ , map value $a$ to the range of $[0.0, 1.0]$

$$z = \frac{a - 1}{M - 1}$$

## Records with Mixed Types of Attributes ...

$$\text{dist}(\mathbf{X}, \mathbf{Y}) = \frac{\sum_{i=1}^n \delta_i \times \text{dist}(x_i, y_i)}{\sum_{i=1}^n \delta_i}$$

- ◆  $\delta_i$  is the weight of the  $i$ th attribute  $a_i$ 's contribution toward the overall distance
  - 0 if  $x_i$  or  $y_i$  is missing, or  $a_i$  is asymmetric binary and  $x_i \neq y_i = 0$
  - 1 otherwise

## ... Records with Mixed Types of Attributes

### ◆ $\text{dist}(x_i, y_i)$

- Interval-based:  $|x_i - y_i| / (\max(a_i) - \min(a_i))$
- Binary or categorical: 0 if  $x_i = y_i$ ; 1 otherwise
- Ordinal: treat as interval-based using  $z_i$

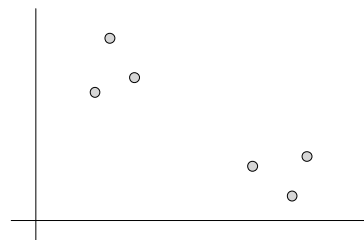
## K-Means

### ◆ Input: dataset $D$ and number of clusters $k$

### ◆ Algorithm

1. Randomly choose  $k$  objects as cluster centers
2. Assign each object to the closest cluster center
3. Update each cluster center
4. Repeat 2 until there is no reassignment occurs

## K-Means Example





## Limitations of K-Means

- ◆ Only handles well-separated, spherical-shaped clusters well
- ◆ Problem with outliers
- ◆ Requires the notion of *centroid*

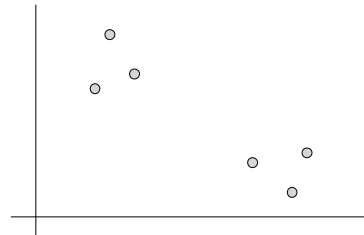
## K-Medoids

- ◆ Instead of using mean/centroid, use medoid, i.e. representative object
- ◆ Objective function: sum of the distances of the objects to their medoid
- ◆ Differs from K-Means in how the medoids are updated

## PAM (Partition Around Medoids)

1. Randomly choose  $k$  objects as initial medoids
2. For each non-medoid object  $x$   
For each medoid  $c_i$   
calculate the reduction of the total distance if  $c_i$  is replaced by  $x$
3. Replace the  $c_i$  with  $x$  that results in maximum total distance reduction
4. Repeat Step 2 until the total distance cannot be reduced
5. Assign each object to its closest medoid

## PAM Example



## Recap

- ◆ Types of clusters
- ◆ Similarity/distance measures
- ◆ K-Means and K-Medoids

## Reading Assignment

- ◆ Web Usage Mining: Discovery and Applications of Usage Patterns from Web Data, by Jaideep Srivastava, Robert Cooley, Mukund Deshpande, Pang-Ning Tan.
- ◆ Discovery of Significant Usage Patterns from Clusters of Clickstream Data, by Lin Lu, Margaret Dunham, Yu Meng.