CS422 Principles of Database Systems
Stored Procedures and Triggers

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Why Use Stored Procedures?

- Performance
  - compiled and optimized code
  - Save communication overhead
- Security
  - Access control
  - Less data transferred over the wire
- Simplify application code
- Triggers for data integrity

Why Not To Use Stored Procedures?

- Portability
- PL are generally more difficult to develop and maintain than conventional programming languages
  - Less language features
  - Less tool support

Procedures and Functions in Oracle

- Procedure
  - No return value
  - Usually called by other procedures, functions, triggers, and/or programs.
- Function
  - Returns a value
  - Usually used in SQL statements like the system built-in functions

Example: hello()

```
create or replace procedure hello as
begin
   dbms_output.put_line( 'Hello World!' );
end hello;
/
```

- Note that *hello* does not have a parameter list, not even ( )

Create Procedures

```
CREATE [OR REPLACE] PROCEDURE procedure_name
[(parameter_name [IN | OUT | IN OUT] type [, ...])]
{IS | AS}
BEGIN
   procedure_body
END procedure_name;
```

Use Procedures

- call hello();
- show errors
- user_procedures
  - describe user_procedures
  - select object_name from user_procedures;
- drop procedure hello;

Parameter Mode

- `IN`: the parameter already has a value when the procedure starts, and the value cannot be changed in the procedure body; *default mode*.
- `OUT`: the parameter value will set in the procedure body.
- `IN OUT`: the parameter has a value when the procedure start, and the value may be changed in the procedure body.

Example: sum2p()

```
create or replace procedure sum2p
    (a in integer, b in integer, s out integer) as
begin
    s := a+b;
end sum2p;
```

Example: sum2f()

```
create or replace function sum2f (a in integer, b in integer)
return integer as
        s integer default 0;
begin
    sum2p( a, b, s );
    return s;
end sum2f;
```

- Note that the declaration block is between CREATE…AS and BEGIN, and the DECLARE keyword is not needed any more.

More Examples

- Factorial

Packages

- A package is a collection of PL/SQL objects group together under one package name.
  - Procedures and functions
  - Cursors, variables, and types
- Package
  - *Specification* - declarations
  - *Body* - implementations

Create Packages

CREATE [OR REPLACE] PACKAGE *package_name*
{IS | AS}
package_specification
END *package_name*;

CREATE [OR REPLACE] PACKAGE BODY *package_name*
{IS | AS}
package_body
END *package_name*;

Package Specification Example

```
create or replace package cs422stu31 as
   procedure hello;
   procedure sum2p (a in integer, b in integer, s out integer);
   function sum2f (a in integer, b in integer) return integer;
end cs422stu31;
```

Use Packages

- call cs422stu31.hello();
- select cs422stu31.sum2f(100,5) from daul;
- select object_name, procedure_name from user_procedures;
- drop package cs422stu31;

Triggers

- Procedures that are automatically invoked when data is *changed*, e.g. INSERT, DELETE, and UPDATE.
- Common use of triggers
  - Auditing
  - Constraints
  - Replication

Example: Change Logger

```
create or replace trigger change_logger
before insert or update or delete on items
begin
   if inserting then
      insert into log1 (operation) values ('insert');
   elsif deleting then
      insert into log1 (operation) values ('delete');
   else
      insert into log1 (operation) values ('update');
   end if;
end;
```

Create Trigger

CREATE [OR REPLACE] TRIGGER *trigger_name*
{BEFORE | AFTER | INSTEAD OF} *triggering_event*
ON {*table_name* | *view_name*}
[FOR EACH ROW [WHEN *trigger_condition*]]
BEGIN
trigger_body
END *trigger_name*;

Triggering Events

- INSERT
- DELETE
- UPDATE [OF column1,column2,…]
- Three predicates available in a trigger body to determine triggering event type:
  - `INSERTING`
  - `DELETING`
  - `UPDATING`

Before or After

- `BEFORE`: trigger *fires* before the triggering event
- `AFTER`: trigger fires after the event

Instead-Of Triggers

- Execute the trigger procedure *instead of* the triggering event (statement)
- *Can only* be used on views; and views *can only* use `INTEAD OF` triggers.

Statement Trigger vs. Row Trigger

- Statement Trigger
  - Fires once per statement
- Row Trigger
  - `FOR EACH ROW`
  - Fires once per row

Example: Price Logger

- Log the price changes where the new price is more than 20% higher or lower than the old price.
- `:OLD` and `:NEW`

Use Triggers

- Information about triggers is in the user_triggers table.
- drop trigger *trigger_name*

Oracle Restrictions on Triggers

- Avoid infinite triggering
- Assume the triggering event is on R
  - R *cannot* be changed in the trigger body
  - Any relation linked to R by a chain of foreign key constraints *cannot* be changed in the trigger body

More Restriction on Row Triggers

- A row trigger cannot even query a mutating table, which is
  - either the table being modified, or
  - the table could be modified due to a CASCADE foreign key policy
- Get around the "mutating table error" is fairly tricky (http://asktom.oracle.com/~tkyte/Mutate/)
- However, most of the time you can use a *statement* trigger instead.

Constraints Revisited

- NOT NULL
- DEFAULT
- UNIQUE
- PRIMARY KEY
- Foreign key
- Check

Foreign Key Constraint

- Parent and child tables
- What happens if a tuple in the parent table is deleted?
  - Default: no allowed
  - `ON DELETE CASCADE`
  - `ON DELETE SET NULL`
- How about `ON UPDATE`??

Limitations of the Check Constraint

- The condition must be a boolean expression that can be evaluated using the row being inserted or updated
- The condition cannot contain subqueries
- The condition cannot contain certain SQL functions or peudocolumns
- The condition cannot contain user-defined functions

Implement Constraints using Triggers

Students(sid, sname)
Assignments(aid, aname, due)
Turnins(sid, aid, filename)

- A new tuple cannot be inserted into *Turnins* if current time is past the due date.
- NOTE: use raise_application_error (*error_code*, *error_msg*) to raise an error
  - *error_code* is between -20,000 and -20,999
  - *error_msg* is up to 2048 characters long