

CS422 Principles of Database Systems Oracle PL/SQL

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Limitations of SQL

- ◆ Most programming language are *Turing-complete*
- ◆ SQL is not

PSM and PL

- ◆ Persistent Stored Modules (PSM)
 - Commonly known as Stored Procedures
 - Stored in the database just like other schema objects
- ◆ Procedural Languages (PL)
 - Programming language for writing stored procedures
 - Based on SQL, Java, C#, Perl, Python, ...

Oracle PL/SQL

- ◆ SQL + things you would expect from a conventional programming language:
 - Variables and types
 - Control flow statements
 - Procedures and functions
 - Packages
- ◆ No just for creating stored procedures e.g. can be used like other SQL statements
- ◆ <http://sun.calstatela.edu/~cysun/documentation/oracle/appdev.102/b14261/toc.htm>

Example: Hello World

```
/** A simple PL/SQL example */  
begin  
  -- print out "Hello World!"  
  dbms_output.put_line( 'Hello World!' );  
end;  
/
```

- ◆ NOTE: the slash (/) at the end execute the PL/SQL code

Comments

- ◆ C-style comments: */* comments */*
- ◆ SQL-style comments: *-- comments*

Output

- ◆ DBMS_OUTPUT is one of the built-in packages in Oracle
 - PUT_LINE()
- ◆ Display the content of the output buffer in SQL*Plus
 - SET SERVEROUTPUT ON

Block Structure

```
[DECLARE  
  declaration_statements]  
  
BEGIN  
  executable_statements  
  
[EXCEPTION  
  exception_handling_statements]  
  
END;
```

Example: Sum

```
declare  
  a integer := 10;  
  b integer default 2;  
  s integer;  
begin  
  b := 5;  
  s := a + b;  
  dbms_output.put_line('sum is ' || s);  
end;
```

- ◆ NOTE: Be careful with SQL keywords

Variable Types

- ◆ All SQL types
- ◆ Some PL/SQL types
 - boolean: true, false, or null
 - string: same as varchar2
 - record: composite type
 - cursor
 - Collection and object types

TYPE and ROWTYPE

Type of a table column:

```
price items.price%type;
```

Type of a table row:

```
item items%rowtype;
```

Operators

- | | |
|--|---|
| ◆ Assignment <ul style="list-style-type: none">▫ := | ◆ Logical <ul style="list-style-type: none">▫ AND, OR, NOT |
| ◆ Arithmetic <ul style="list-style-type: none">▫ +, -, *, /, mod | ◆ Concatenation <ul style="list-style-type: none">▫ |
| ◆ Comparison <ul style="list-style-type: none">▫ =▫ >, >=, <, <=▫ !=, <>, ^=, ~= | ◆ SQL <ul style="list-style-type: none">▫ LIKE, IS NULL▫ IN, BETWEEN...AND▫ All functions |

Example: Price Cap

```
declare
    l_price items.price%type;
begin
    select max(price) into l_price from items;
    if l_price <= 9.99 then
        dbms_output.put_line( ' highest price is ' || l_price);
    else
        update items set price = 9.99 where price > 9.99;
        dbms_output.put_line( 'price capped at 9.99.' );
    end if;
end;
```

Naming Conventions

- ◆ We want to avoid using the same names for variables and table columns
- ◆ A simple naming convention:
 - Prefix local variable with **l_**
 - Prefix package global variable with **g_**
 - Prefix parameters with **p_**

SELECT...INTO

```
SELECT select_list INTO variable_list
FROM table_list
[WHERE condition]
[ORDER BY order_list];
```

- ◆ SELECT result must be a *single row*.

Branch Statement

```
IF condition1 THEN
    statements1
ELSIF condition2 THEN
    statements2
ELSE
    statements3
END IF;
```

- ◆ NOTE: don't forget the semicolon (;) after END IF.

CASE Statement

```
CASE expression
WHEN value1 THEN
    statements
[WHEN value2 THEN
    statements]
[ELSE
    statements]
END CASE;

CASE
WHEN condition1 THEN
    statements
[WHEN condition2 THEN
    statements]
[ELSE
    statements]
END CASE;
```

- ◆ Note the difference between CASE *Statement* and CASE *Expression*.

Example – Factorial

```
declare
    n integer ;
    factorial integer := 1;
    i integer := 1;
begin
    n := 5;
    while i <= n loop
        factorial := factorial * i;
        i := i+1;
    end loop;
    dbms_output.put_line( n || '! = ' || factorial );
end;
```

Loop Statements

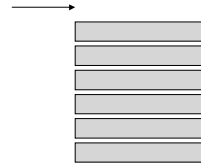
```
LOOP
  statements
EXIT WHEN condition;
statements
END LOOP;

WHILE condition LOOP
  statements
END LOOP;
```

```
FOR loop_variable IN [REVERSE]
  lower_bound..upper_bound LOOP
  statements
END LOOP;
```

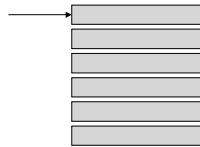
Cursors

- ◆ An iterator of a collection of tuples
- ◆ We can use a cursor to process the *rows* returned by a SELECT statement



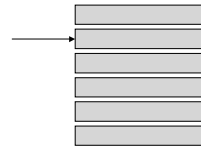
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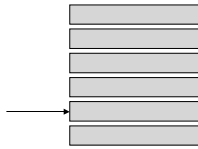
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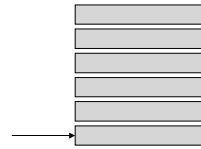
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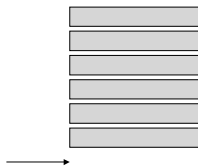
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Example: Random Output

```
declare
  l_name string(32);
  l_price number;
  cursor c is select name, price from items;
begin
  open c;
  fetch c into l_name, l_price;
  while c%found loop
    if dbms_random.random > 0 then
      dbms_output.put_line( l_name || ' ' || l_price );
    end if;
    fetch c into l_name, l_price;
  end loop;
  close c;
end;
```

Using Cursors

- ◆ Declaration
- ◆ OPEN
- ◆ FETCH
- ◆ CLOSE

Attributes

- ◆ PL/SQL objects like tables, rows, columns, and cursors have *attributes* associated with them.
- ◆ Attributes can be accessed with the % operator.
- ◆ Some useful attributes:
 - Column attributes: %TYPE
 - Table attributes: %ROWTYPE
 - Cursor attributes: %FOUND, %NOTFOUND

Cursor FOR Loop

```
FOR record_name IN cursor_name LOOP
    statements
END LOOP;
```

Cursors with Parameters

```
declare
    ...
    cursor c (p_min_price number, p_max_price number) is
        select name, price from items
           where price >= p_min_price
           and price <= p_max_price;
begin
    ...
    open c (1.99, 19.99);
    close c;
    ...
    open c (99.99, 199.99);
    close c;
    ...
end;
```

Generate Random Number and Strings

◆ Random numbers

```
n dbms_random.random()
n dbms_random.value()
n dbms_random.value(low, high)
```

◆ Random strings

```
n dbms_random.string('U', length)
n dbms_random.string('L', length)
n dbms_random.string('A', length)
```

Example: Exception

```
declare
    l_price items.price%type;
begin
    select price into l_price from items;
    dbms_output.put_line( l_price );
exception
    when too_many_rows then
        dbms_output.put_line( 'there are too many prices.' );
end;
```

◆ NOTE: the program does not resume after an exception is handled.

System Exceptions

◆ Some predefined system exceptions:

```
n TOO_MANY_ROWS
n ZERO_DIVIDE
n INVALID_NUMBER
n SELF_IS_NULL
n SUBSCRIPT_OUTSIDE_LIMIT
n LOGIN_DENIED
n ...
n OTHERS
  w Error code is stored in SQLCODE
```

User Defined Exception

```
DECLARE
    exception_name EXCEPTION;
BEGIN
    IF condition THEN
        RAISE exception_name;
    END IF;
EXCEPTION
    WHEN exception_name THEN
        statements
END;
```

About PL/SQL Programming

- ◆ It's just programming like you always do
- ◆ Bring out your CS201 textbook and do some exercises with PL/SQL
- ◆ Ask "How to do X" questions in the class forum
- ◆ Avoid re-implementing SQL
 - For example, to compute `max(price)`, use `SELECT MAX(price)` instead of a cursor to iterate through all tuples