

## CS520 Web Programming

Introduction to Ajax

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## Browser As The New OS

- ◆ Application can be used from anywhere
- ◆ Easy application distribution and deployment
- ◆ Greatly simplifies system administration
  - No software to download, install, and update
  - Centralized data management

*So why it didn't happen??*

## Disadvantages of Web Applications

- ◆ Usually requires high bandwidth
- ◆ Storing data remotely
  - Privacy
  - Reliability
- ◆ Limited number of GUI components
  - Compared to, e.g.  
<http://java.sun.com/docs/books/tutorial/ui/features/compWin.html>
- ◆ *Interactivity issues*

## Interactivity Issues

- ◆ Conventional GUI application
  - Rich event model
  - Responsive
    - No network delay
    - Partial redraw
- ◆ Conventional Web application
  - Simple request-response
  - Not so responsive
    - Send request, wait for response
    - Full page refresh

*So how do we make web applications behave like desktop applications??*

## HTML Event Models

- ◆ HTML 4 Event Model
  - HTML 4.01 Specification -  
<http://www.w3.org/TR/REC-html40/interact/scripts.html#h-18.2.3>
  - Limited but widely supported
- ◆ Standard Event Model
  - DOM Level 2 HTML Specification -  
<http://www.w3.org/TR/DOM-Level-2-Events/events.html>
- ◆ Browser specific event models

## Events and Event Handler

- ◆ Events
  - onfocus, onblur, onkeypress, onkeydown, onkeyup, onclick, ondblclick, onmousedown, onmouseup, onmousemove, onmouseover ...
- ◆ Specify event handler
  - `<element event="code">`
  - For example:

```
<button onclick="clickHandler();" >click</button>
```

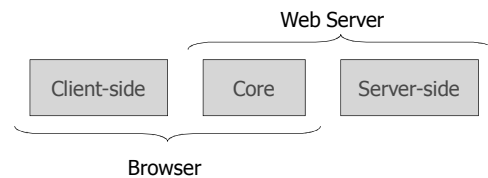
## Example: Event Handling

◆ j1.html

- Uses X Library from <http://cross-browser.com/>
- *Handles events*
- *Modifies the HTML document*

## JavaScript

- ◆ Interpreted language
- ◆ Originally developed by Netscape
- ◆ Syntax is similar to Java



## Core JavaScript

- ◆ Mainly covers language syntax, which is kind of similar to Java
- ◆ Global Object
  - Created by a JavaScript interpreter
  - *Global variables* and *global methods* are simply variables and methods of this object

## Client-Side JavaScript

- ◆ Embed JavaScript in HTML
  - `<script>`
    - ◆ `type="text/javascript"`
    - ◆ `language="JavaScript"`
    - ◆ `src="path_to_script_file"`
- ◆ Run inside a browser
- ◆ Window is the global object

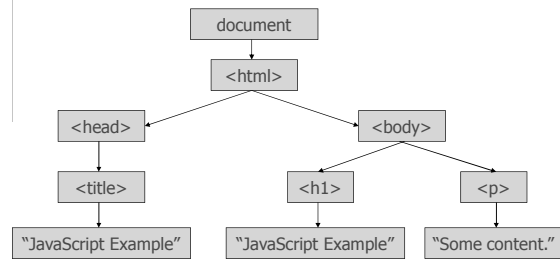
## Document Object Model (DOM)

- ◆ Representing documents as objects so they can be manipulated in a programming language.

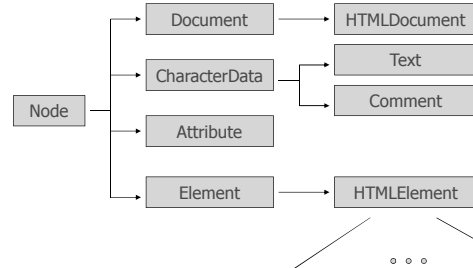
## An HTML Document

```
<html>
<head><title>JavaScript Example</title></head>
<body>
  <h1>JavaScript Example</h1>
  <p>Some content.</p>
</body>
</html>
```

## DOM Representation



## Nodes



## Manipulate a Document

- ◆ Find Elements
- ◆ Modify Elements
- ◆ Create Elements

## Find Elements

- ◆ `document.getElementById()`
- ◆ `document.getElementsByName()`
- ◆ `document.getElementsByTagName()`

## Modify Elements ...

- ◆ **HTMLElement** properties and methods
  - IE
    - ◆ `innerHTML`
    - ◆ `innerText`
    - ◆ `insertAdjacentHTML()`
    - ◆ `insertAdjacentText()`
  - Netscape/Mozilla
    - ◆ `innerHTML`
  - Element-specific

## ... Modify Elements

- ◆ **node**
  - `setAttribute()`, `removeAttribute()`
  - `appendChild()`, `removeChild()`
  - `insertBefore()`, `replaceChild()`

## Create Elements

- ◆ document
  - createElement()
  - createTextNode()

## Example: Document Manipulation

- ◆ j2.html
  - Read and display the text input
  - *Display "Hello <name>"??*
  - *Add text input to table??*

## Communicate with Server

- ◆ The request-response model is still a limiting factor in user interactivity
- ◆ Solution: XMLHttpRequest
  - A JavaScript object
    - Send request and receive response
  - Response can be handled *asynchronously*
    - Do not need to wait for the response

## Understand Asynchronous

- | ◆ Synchronous  | ◆ Asynchronous   |
|--|--|
| <pre>send( request );<br/>// wait for response<br/>process( response );<br/>// do other things<br/>...</pre> | <pre>send( request );<br/>// don't wait for response<br/>process( response );<br/>// do other things<br/>...</pre> |
- What's the problem??  
What's the solution??*

## An XMLHttpRequest Example

- ◆ a1.html
  - A client scripts sends an XMLHttpRequest
  - A servlet responses with an XML message
  - When the message arrives on the client, a *callback function* is invoked to update the document

## About the Example

- ◆ clickHandler()
- ◆ newXMLHttpRequest()
- ◆ updateDocument()
- ◆ getReadyStateHandler()

## XMLHttpRequest - Properties

- ◆ onreadystatechange
- ◆ readyState
  - 0 – uninitialized
  - 1 – loading
  - 2 – loaded
  - 3 – interactive
  - 4 – complete
- ◆ status
- ◆ statusText
- ◆ responseBody
- ◆ responseStream
- ◆ responseText
- ◆ responseXML

## XMLHttpRequest - Methods

- ◆ abort()
- ◆ getAllResponseHeaders()
- ◆ getResponseHeader( header )
- ◆ open( method, url, asyncFlag, username, password )
  - asyncFlag, username, password are optional
- ◆ send( messageBody )
- ◆ setRequestHeader( name, value )

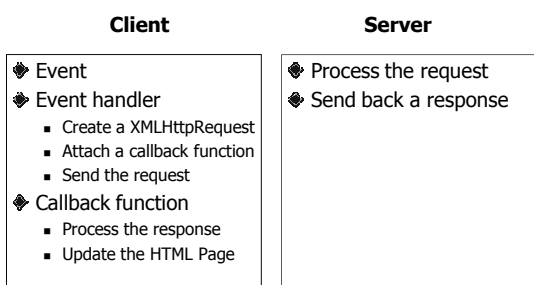
## So What is Ajax?

- ◆ Asynchronous JavaScript and XML
  - <http://www.adaptivepath.com/ideas/essays/archives/000385.php>
  - JavaScript + XMLHttpRequest
- ◆ Characteristics of Ajax
  - Non-blocking – the server response is handled asynchronously with a callback function
  - Partial page update using JavaScript

## More About AJAX

- ◆ XMLHttpRequest used to be an IE specific feature that received little attention
- ◆ It's all started by Google Maps
- ◆ The beginning of "Web 2.0" (or 3.0)

## Key Elements of an Ajax Operation



## AJAX Frameworks and Libraries

- ◆ [http://ajaxpatterns.org/Ajax\\_Frameworks](http://ajaxpatterns.org/Ajax_Frameworks)

## More Widgets, Less JavaScript

- ◆ Simplifies XMLHttpRequest creation and response handling
  - E.g. X Library, Taconite
- ◆ AJAX widgets libraries
  - E.g. Ajax JSP Tag Library, YUI
- ◆ Full-fledged web development frameworks
  - E.g. ZK, GWT
- ◆ AJAX widgets for existing web development frameworks
  - E.g. ASP, JSF

## More Ajax Examples

- ◆ `a2.html` - a Taconite example
  - <http://taconite.sourceforge.net/>
  - Simplifies request creation
  - Response generated by JSP
  - No JavaScript required to update page
  - *Identify the key Ajax elements in this example*
- ◆ CSNS
  - Toggle file public
  - Add section

## Readings

- ◆ AJAX: Getting Started - [https://developer.mozilla.org/en/AJAX/Getting\\_Started](https://developer.mozilla.org/en/AJAX/Getting_Started)
- ◆ Mastering AJAX, Part 1-3 - [http://www.ibm.com/developerworks/views/web/libraryview.jsp?search\\_by=Mastering+Ajax](http://www.ibm.com/developerworks/views/web/libraryview.jsp?search_by=Mastering+Ajax)

## What's in the Future? – RIA vs. Ajax

- ◆ Rich Internet Application (RIA) platforms
  - Flex, Silverlight, JavaFX
- ◆ vs. Ajax
  - Proprietary
  - Require browser plugins
  - Powerful GUI features
  - Good development tool support
  - Desktop development experience
- ◆ HTML5??