

## CS422 Principles of Database Systems

### Stored Procedures and Triggers

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## Stored Procedures

- ◆ User-created functions that are stored in the database just like other schema elements
- ◆ Procedure vs. Function
  - A procedure does not return any value, while a function does
  - In PostgreSQL, a procedure is simply a function that returns `void`

## Example: Hello World

```
create function hello() returns void as $$  
begin  
    raise notice 'Hello world in PL/pgSQL';  
end;  
$$ language plpgsql;
```

## Example: Add10

```
create function add10( a integer ) returns integer as $$  
declare  
    b integer;  
begin  
    b := 10;  
    return a + b;  
end;  
$$ language plpgsql;
```

## Procedural Language (PL)

- ◆ A programming language for writing stored procedures
- ◆ Usually based on some existing language like SQL, Java, C#, Perl, Python ...
  - E.g. PL/SQL, PL/Java, PL/Perl ...

## Why Use Stored Procedures?

- ◆ Performance
  - compiled and optimized code
  - Save communication overhead
- ◆ Security
  - Access control
  - Less data transferred over the wire
- ◆ Simplify application code
- ◆ Triggers for data integrity

## Why Not To Use Stored Procedures?

- ◆ Portability
- ◆ PL are generally more difficult to develop and maintain than conventional programming languages
  - Less language features
  - Less tool support

## PostgreSQL PL/pgSQL

- ◆ SQL + things you would expect from a conventional programming language:
  - Variables and types
  - Control flow statements
  - Functions
- ◆ <http://www.postgresql.org/docs/8.4/inteactive/plpgsql.html>

## Elements of a Programming Language

- ◆ Comments
- ◆ Literals
- ◆ Variables and Types
- ◆ Operators and expressions
- ◆ Statements
  - Special statements, e.g. input and output
- ◆ Functions
- ◆ Classes
- ◆ Packages

## Elements of PL/pgSQL

Comments	
Literals	Same as in SQL
Variables and types	Mostly the same as in SQL, with a few special types and operators
Operators and expression	
Statements	
Functions	
Classes	
Packages	Not supported

## Basic Function Syntax

```
CREATE [OR REPLACE] FUNCTION name ( parameters )
    RETURNS type AS $$
DECLARE
    declarations
BEGIN
    statements
END;
$$ LANGUAGE plpgsql;

DROP FUNCTION name ( argtype [, ...]);
```

## Examples: Basics

- ◆ Implement a function that takes two integer parameters and displays the sum

## Basic Syntax and Output

- ◆ Variable declaration
- ◆ The assignment operator :=
- ◆ RAISE
  - Levels: DEBUG, LOG, INFO, NOTICE, WARNING, EXCEPTION
  - Format output with %
  - <http://www.postgresql.org/docs/8.4/interactive/plpgsql-errors-and-messages.html>

## Examples: Statements

- ◆ Implement a function that returns the name of a student given the student's id
- ◆ Implement a function that calculates factorial

## Naming Conventions

- ◆ We want to avoid using the same names for variables and table columns
- ◆ A simple naming convention:
  - Prefix parameters with **p\_**
  - Prefix local variable with **l\_**
  - Prefix package global variable with **g\_**

## SELECT...INTO

```
SELECT select_list INTO variable_list
FROM table_list
[WHERE condition]
[ORDER BY order_list];
```

- ◆ SELECT result must be a *single row*.

## Branch Statement

```
IF condition1 THEN
    statements1
ELSIF condition2 THEN
    statements2
ELSE
    statements3
END IF;
```

- ◆ NOTE: don't forget the semicolon (;) after END IF.

## Loop Statements

```
LOOP
    statements
    EXIT WHEN condition;
    statements
END LOOP;

WHILE condition LOOP
    statements
END LOOP;
```

```
FOR loop_variable IN [REVERSE]
    lower_bound..upper_bound LOOP
    statements
END LOOP;
```

## Examples: Types

- ◆ Implement a function that randomly returns two student records

## Special Types

- ◆ %TYPE
- ◆ %ROWTYPE
- ◆ Each table defines a *type*
- ◆ SetOf
- ◆ Cursor

## Cursor

- ◆ An iterator for a collection of records
- ◆ We can use a cursor to process the rows returned by a SELECT statement

## Using Cursors

- ◆ Declaration
- ◆ OPEN
- ◆ FETCH
- ◆ CLOSE

## Cursor - Open

- ◆ `OPEN cursor FOR query`
- ◆ The query is executed
- ◆ The position of the cursor is *before* the first row of the query results



## Cursor - Fetch

- ◆ `FETCH cursor INTO target`
- ◆ Move the cursor to the next row
- ◆ Return the row



## Cursor - Fetch

- ◆ `FETCH cursor INTO target`
- ◆ Move the cursor to the next row
- ◆ Return the row



## Cursor - Fetch

- ◆ If there is no next row
  - `target` is set to `NULL(s)`
  - A special variable `FOUND` is set to `false`



## Cursor - Close

- ◆ `CLOSE cursor;`

## Query FOR Loop

```
FOR target IN query LOOP
  statements
END LOOP;
```

## Examples: Cursor and Query For Loop

- ◆ Implement a function that randomly select 20% of the students
  - Using cursor
  - Using query for loop

## About PL Programming

- ◆ It's just programming like you always do
- ◆ Debug code one small piece at a time
- ◆ Ask "How to do X" questions in the class forum
- ◆ Avoid re-implementing SQL
  - For example, to compute `max(price)`, use `SELECT MAX(price)` instead of using a cursor to iterate through all rows

## Triggers

- ◆ Procedures that are automatically invoked when data is *changed*, e.g. INSERT, DELETE, and UPDATE.
- ◆ Common use of triggers
  - Enforcing data integrity constraints
  - Auditing
  - Replication

## Trigger Example

- ◆ Create a trigger that audit the changes to the grades in the `enrollment` table

```
create table grade_changes (  
    enrollment_id    integer,  
    old_grade_id     integer,  
    new_grade_id     integer,  
    timestamp        timestamp  
);
```

## Trigger Example: Trigger

```
create trigger grade_audit  
after update  
on enrollment  
for each row  
execute procedure grade_audit();
```

## Trigger Syntax

```
CREATE TRIGGER name  
  { BEFORE | AFTER } { event [ OR ... ] }  
  ON table  
  [ FOR EACH { ROW | STATEMENT } ]  
  EXECUTE PROCEDURE funcname( arguments );
```

```
DROP TRIGGER name ON table;
```

## Triggering Events

- ◆ INSERT
- ◆ DELETE
- ◆ UPDATE

## Before or After

- ◆ BEFORE: trigger *fires* before the triggering event
- ◆ AFTER: trigger fires after the event

## Statement Trigger vs. Row Trigger

- ◆ Statement Trigger
  - Default
  - Fires once per statement
- ◆ Row Trigger
  - FOR EACH ROW
  - Fires once per row

## Trigger Example: Function

```
create or replace function grade_audit()
returns trigger as $$
begin
if new.id = old.id and new.grade_id <> old.grade_id then
insert into grade_changes values (
new.id, old.grade_id, new.grade_id,
current_timestamp );
end if;
return null;
end;
$$ language plpgsql;
```

## About Trigger Functions

- ◆ No parameters
- ◆ Return type must be `trigger`
- ◆ Special variables
  - NEW, OLD
  - Others:  
<http://www.postgresql.org/docs/8.4/interactive/plpgsql-trigger.html>

## Return Value of a Trigger Function

- ◆ Statement triggers and after-row triggers should return `NULL`
- ◆ Before-row trigger can return `NULL` to skip the operation on the current row
- ◆ For before-row insert and update triggers, the returned row becomes the row that will be inserted or will replace the row being updated

## Examples: Enforce Data Integrity Constraints

- ◆ Create a trigger to enforce the constraint that the size of a Database class cannot exceed 30
  - `RAISE EXCEPTION` would abort the statement