

## CS520 Web Programming

### Recommendation Systems

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## Recommendation Systems

- ◆ *Predict* items a user may be interested in based on information about the user and the items
- ◆ An effective way to help people cope with information overload
- ◆ Examples: Amazon, Netflix, Tivo, ...

## So How Can We Do It?

- ◆ The **content** based approach
- ◆ The **user feedback** based approach

## Collaborative Filtering

- ◆ Rate items based on the ratings of other users *who have similar taste as you*

## Problem Definitions

- ◆ Prediction
  - Given: a user and  $k$  items
  - Return: predicted rating for each item
- ◆ Recommendation
  - Given: a user
  - Return:  $k$  items from the database with the highest predicted rating

## Basic Assumptions

- ◆ Items are evaluated by users explicitly or implicitly
  - Ratings, reviews
  - Purchases, browsing behaviors
  - ...
- ◆ We may map explicit and implicit evaluations to a rating scale, e.g. 1-5.

## Heuristic

- ◆ People who agreed in the past are likely to agree in the future

## Problem Formulation

- ◆ User-Item Matrix

Item	Ken	Lee	Meg	Nan
1	1	4	2	2
2	5	2	4	4
3			3	
4	2	5		5
5	4	1		1
6	??	2	5	

So what would be Ken's rating for Item 6??

## Solving the Problem

- ◆ Intuition: Ken's rating for Item 6 is likely to be high
  - Ken's ratings are similar to Meg's
  - Ken's ratings are opposite of Lee's
- ◆ Develop the algorithm
  1. Quantify rating similarity
  2. Calculate the predicted rating

## Similarity Measure

- ◆ Pearson Correlation Coefficient
  - A measure of linear correlation of two random variables

## Pearson Correlation Coefficient

- ◆ Let  $x$  and  $y$  be two users, and  $r_{x,j}$  be the rating of item  $i$  by user  $x$

$$w_{x,y} = \frac{\text{cov}(x, y)}{\sigma_x \sigma_y}$$
$$= \frac{\sum_i (r_{x,i} - \bar{r}_x)(r_{y,i} - \bar{r}_y)}{\sqrt{\sum_i (r_{x,i} - \bar{r}_x)^2} \sqrt{\sum_i (r_{y,i} - \bar{r}_y)^2}}$$

So what is  $w_{ken,lee}$  ?? what's the range of  $w_{i,j}$ ?

## Predict the Rating

- ◆ The predicted rating  $p_{x,i}$  should be a function of
  - The past ratings of user  $x$
  - The ratings of other users for item  $i$ , weighted by their similarity to user  $x$

## Predicted Rating

- ◆  $p_{x,i}$  is the predicted rating of item  $i$  by user  $x$

$$p_{x,i} = \bar{r}_x + \frac{\sum_u (r_{u,i} - \bar{r}_u) \times w_{x,u}}{\sum_u |w_{x,u}|}$$

So what is  $p_{ken,6}$  ??

## Variations and Optimizations

- ◆ Similarity measure
- ◆ Significance weighting
- ◆ Item rating variance
- ◆ Neighborhood selection
- ◆ Combine neighborhood ratings

## Other Similarity Measures ...

- ◆ Spearman Correlation
  - Uses ranks instead of raw rating scores
- ◆ Cosine similarity
- ◆ Mean squared difference
- ◆ Entropy-based
- ◆ ...

## ... Other Similarity Measures

Cosine similarity:  $\cos(\mathbf{X}, \mathbf{Y}) = \frac{\mathbf{X} \cdot \mathbf{Y}}{|\mathbf{X}| |\mathbf{Y}|} = \frac{\sum x_i y_i}{\sqrt{\sum x_i^2} \sqrt{\sum y_i^2}}$

Mean squared difference:  $msd(\mathbf{X}, \mathbf{Y}) = \frac{\sum (x_i - y_i)^2}{N}$

Entropy-based association:  $h(X, Y) = -\sum p_{i,j} \ln p_{i,j}$

## Significance Weighting

- ◆ Weight users in addition to the similarity measure

$$w = \begin{cases} 1 & n \geq 50 \\ n/50 & n < 50 \end{cases}$$

where  $n$  is the number of items rated by both users.

## Item Rating Variance

- ◆ Some items are more telling about tastes than others
  - E.g. "Sleepless in Seattle" is more telling about taste than "Titanic"
  - Give more weight to items with high variance in ratings

## Neighborhood Selection

- ◆ Select a subset of users for better performance and *accuracy*
  - Correlation threshold
  - Best  $n$  neighbors

## Combine Neighborhood Ratings

- ◆ Deviation from mean
- ◆ Weighted average
- ◆ Weighted average of z-scores

Mean absolute deviation:  $s = \frac{1}{n} \sum_{i=1}^n |r_i - \bar{r}|$

Standardized measurement (z-score):  $z_i = \frac{r_i - \bar{r}}{s}$

## Algorithm Quality Metrics

- ◆ Coverage – percentage of items for which the system can produce a prediction
- ◆ Accuracy
  - Statistical metrics
    - Mean Absolute Error (MAE)
  - Decision-support metrics
- ◆ Efficiency
  - Throughput – number of recommendations per second

## And The Winners Are

- ◆ Similarity measure
  - Pearson Correlation
  - Spearman Correlation
- ◆ Significance weighting
- ◆ Neighborhood selection
  - Best  $n$  neighbors with  $n \approx 20$
- ◆ Combine neighborhood ratings
  - Deviation from mean

## Other Recommendation Algorithms

- ◆ Combine collaborative and content-based filtering
- ◆ Item-item collaborative filtering
- ◆ Bayesian networks
- ◆ ...

## Collaborative Filtering Libraries

- ◆ [http://en.wikipedia.org/wiki/Collaborative\\_filtering#Software\\_libraries](http://en.wikipedia.org/wiki/Collaborative_filtering#Software_libraries)

## References

- ◆ *GroupLens: An Open Architecture for Collaborative Filtering of Netnews* by P. Resnick et. al, 1994.
- ◆ *An Algorithmic Framework for Performing Collaborative Filtering* by J. Herlocker et. Al, 1999.
- ◆ *E-Commerce Recommendation Applications* by J. B. Schafer et. al, 2001.